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Primal-Dual Interior-Point methods for Linear Programming (and beyond)

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Simplex vs IPM					

Simplex

- Many cheap iterations
- Extreme (basic) points

Interior-Point

- Few costly iterations
- Interior points



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1D example					

How can we solve $\min\{\mathbf{x} \in \mathbb{R} \mid \mathbf{x} \ge 0\}$?

Define

$$f_{\mu}(\mathbf{x}) = \mathbf{x} - \mu \underbrace{\ln(\mathbf{x})}_{"barrier"}$$

If $\mu > 0$ is small, then $f_{\mu}(\mathbf{x}) \simeq \mathbf{x}$.

We have (for $\mathbf{x} > 0$)

$$\begin{aligned} f'_{\mu}(\mathbf{x}) &= 1 - \mu \frac{1}{\mathbf{x}} & \longrightarrow f'_{\mu}(\mathbf{x}) = 0 \Leftrightarrow \mathbf{x} = \mu \\ f''_{\mu}(\mathbf{x}) &= \frac{\mu}{\mathbf{x}^2} & \longrightarrow f_{\mu} \text{ is convex!} \end{aligned}$$

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1D example					



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2D example					

How can we solve

$$\begin{array}{ll} \min_{\mathbf{x}} & 2\mathbf{x}_1 + 3\mathbf{x}_2 \\ s.t. & \mathbf{x}_1 + \mathbf{x}_2 = 1, \\ & \mathbf{x}_1, \mathbf{x}_2 \geq 0 \end{array}$$

Barrier problem:

$$\min_{\mathbf{x}} \quad 2\mathbf{x}_1 + 3\mathbf{x}_2 - \mu \ln \mathbf{x}_1 - \mu \ln \mathbf{x}_2 \\ s.t. \quad \mathbf{x}_1 + \mathbf{x}_2 = 1,$$

 \longrightarrow no easy closed-form solution!

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2D example					



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Central path					

Original problem (LP)

$$\min_{\mathbf{x}} \quad c^{\mathsf{T}}\mathbf{x} \\ s.t. \quad A\mathbf{x} = b \\ \mathbf{x} > 0$$

Barrier problem (convex)

$$\min_{\mathbf{x}} \quad c^{T}\mathbf{x} - \mu \underbrace{\sum_{j=1}^{n} \ln(\mathbf{x}_{j})}_{barrier}$$

s.t. $A\mathbf{x} = b$

As μ goes to zero: the sequence of \mathbf{x}_{μ} defines a *central path*

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Closing the gap					

Primal-dual pair of LPs

KKT optimality conditions:

$A\mathbf{x} = b$	[primal feas.]	(1)
$A^T \mathbf{y} + \mathbf{s} = c$	[dual feas.]	(2)
$\forall i, \mathbf{x}_i \cdot \mathbf{s}_i = 0$	[slackness]	(3)
$\mathbf{x},\mathbf{s}\geq 0$		(4)

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Closing the gap					

Barrier problem

$$\min_{\mathbf{x}} f_{\mu}(\mathbf{x})$$

s.t. $A\mathbf{x} = b$

At the optimum: $\nabla f_{\mu}(\mathbf{x}) = c - \mu \frac{1}{\mathbf{x}} = A^{T} \mathbf{y}$ for some $\mathbf{y} \in \mathbb{R}^{m}$. (∇f_{μ} and gradient of constraints are linearly dependent)

Let $\mathbf{s}_j = \mu / \mathbf{x}_j$, we have

$$\begin{aligned} A\mathbf{x} &= b, \\ A^{\mathsf{T}}\mathbf{y} + \mathbf{s} &= c, \\ \mathbf{x}_j \cdot \mathbf{s}_j &= \mu, \quad j = 1, ..., n \\ \mathbf{x}, \mathbf{s} &\geq 0. \end{aligned}$$

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Newton's method						

Newton's method for solving f(x) = 0

Start from x_0

• $x_1 = x_0 - \frac{f(x_0)}{f'(x_0)}$ • ... • $x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$ until $f(x_n) \simeq 0$.

At each iteration:

$$0 = f(x_n) + \underbrace{(x_{n+1} - x_n)}_{\Delta x} \times f'(x_n)$$

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Newton's metho	d				

Newton's method for solving $f(x) = e^x - 1 = 0$

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Newton's methor	đ				

Idea: apply Newton method to the KKT system (1)-(4)

$$F(\mathbf{x}, \mathbf{y}, \mathbf{s}) := \begin{bmatrix} A\mathbf{x} - b \\ A^T \mathbf{y} + \mathbf{s} - c \\ XSe - \mu e \end{bmatrix}$$

so that (1)–(4) \Leftrightarrow $F(\mathbf{x}, \mathbf{y}, \mathbf{s}) = 0$.

Newton direction Δ given by

$$\underbrace{\begin{bmatrix} A & 0 & 0 \\ 0 & A^T & I \\ S & 0 & X \end{bmatrix}}_{\nabla F(\mathbf{x}, \mathbf{y}, \mathbf{s})} \cdot \underbrace{\begin{bmatrix} \Delta x \\ \Delta y \\ \Delta s \end{bmatrix}}_{\Delta} = \underbrace{\begin{bmatrix} b - A\mathbf{x} \\ c - A^T\mathbf{y} - \mathbf{s} \\ \mu e - XSe \end{bmatrix}}_{-F(\mathbf{x}, \mathbf{y}, \mathbf{s})}$$
(5)

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Predictor-Corrector Algorithm						

Affine-scaling direction (predictor) given by

$$\begin{bmatrix} A & 0 & 0 \\ 0 & A^T & I \\ S & 0 & X \end{bmatrix} \cdot \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta s \end{bmatrix} = \begin{bmatrix} b - Ax \\ c - A^T y - s \\ -XSe \end{bmatrix}$$

Centering direction towards μ -center given by

$$\begin{bmatrix} A & 0 & 0 \\ 0 & A^T & I \\ S & 0 & X \end{bmatrix} \cdot \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta s \end{bmatrix} = \begin{bmatrix} b - Ax \\ c - A^T y - s \\ -XSe + \mu e \end{bmatrix}$$

Predictor-Corrector algorithm: combine the two

- Predictor step: make progress towards optimality (decrease μ)
- Corrector step: improve centrality (stay close to central path)

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Predictor-Correct	or Algorithm				

Mehrotra's Predictor-Corrector algorithm [Mehrotra, 1992]

Predictor step Δ^{aff}

$$\begin{bmatrix} A & 0 & 0 \\ 0 & A^T & I \\ S & 0 & X \end{bmatrix} \cdot \begin{bmatrix} \Delta x^{aff} \\ \Delta y^{aff} \\ \Delta s^{aff} \end{bmatrix} = \begin{bmatrix} b - Ax \\ c - A^T \mathbf{y} - \mathbf{s} \\ -XSe \end{bmatrix}$$

Centering-corrector step Δ^{cc}

$$\begin{bmatrix} A & 0 & 0 \\ 0 & A^{T} & I \\ S & 0 & X \end{bmatrix} \cdot \begin{bmatrix} \Delta X^{cc} \\ \Delta y^{cc} \\ \Delta s^{cc} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \sigma \mu e - \Delta X^{aff} \Delta S^{aff} \end{bmatrix}$$

where:

$$\mu = \frac{1}{n} \mathbf{x}^{\mathsf{T}} \mathbf{s}, \quad \mu^{\mathsf{aff}} = \frac{1}{n} (\mathbf{x} + \alpha^{\mathsf{aff}} \Delta x^{\mathsf{aff}})^{\mathsf{T}} (\mathbf{s} + \alpha^{\mathsf{aff}} \Delta s^{\mathsf{aff}}), \quad \sigma = (\mu^{\mathsf{aff}} / \mu)^3$$

Combined direction:

$$\Delta = \Delta^{aff} + \Delta^{cc}$$

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Predictor-Corrector Algorithm							

Figure: Mehrotra's Predictor-Corrector, in x space

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Wrap-up					

• LP in standard Primal-Dual form

IPMs apply Newton's method to the KKT conditions

$$\begin{aligned} A\mathbf{x} &= b, \quad \mathbf{x} \geq 0, \qquad \qquad \text{[primal feas.]} \\ A^T \mathbf{y} + \mathbf{s} &= c, \quad \mathbf{s} \geq 0, \qquad \qquad \text{[dual feas.]} \\ \mathbf{x}_j \cdot \mathbf{s}_j &= \mu, \quad \forall j \qquad \qquad \qquad \text{[slackness]} \end{aligned}$$

 \rightarrow solve a few linear systems

- Polynomial-time algorithm (see [Wright, 1997])
- Very efficient on large-scale problems

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Motivation					

At each IPM iteration: solve a (large) linear system

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix} \cdot \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta s \end{bmatrix} = \begin{bmatrix} \xi_d \\ \xi_p \\ \xi_{xs} \end{bmatrix}$$

 \longrightarrow typically 60–90% of total time!

Two ways to make an Interior-Point faster:

- Reduce the number of iterations (better algorithm)
- Reduce the time per iteration (better linear algebra)

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Motivation					

Initial Newton system:

$$\begin{bmatrix} 0 & A^T & I \\ A & 0 & 0 \\ S & 0 & X \end{bmatrix} \cdot \begin{bmatrix} \Delta x \\ \Delta y \\ \Delta s \end{bmatrix} = \begin{bmatrix} \xi_d \\ \xi_p \\ \xi_{xs} \end{bmatrix}$$

Substitute Δs to obtain the **Augmented system**

$$\begin{bmatrix} -\Theta^{-1} & A^{T} \\ A & 0 \end{bmatrix} \cdot \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} = \begin{bmatrix} \xi_{d} - X^{-1}\xi_{xs} \\ \xi_{p} \end{bmatrix}$$
$$\Delta s = X^{-1}(\xi_{xs} - S\Delta x)$$

where $\Theta := \mathbf{X}\mathbf{S}^{-1}$

:(Left-hand matrix is indefinite (though regularization can be used)

- :(Still costly to solve
- :) More handy if free variables and/or non-linear terms

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Motivation					

Substitute Δx to obtain the **Normal equations**

$$(A \Theta A^{T}) \Delta y = \xi_{p} + A \Theta(\xi_{d} - X^{-1}\xi_{xs})$$
$$\Delta x = \Theta(A^{T} \Delta y - \xi_{d} + X^{-1}\xi_{xs})$$
$$\Delta s = X^{-1}(\xi_{xs} - S \Delta x)$$

:) $A\Theta A^T$ is symmetric positive-definite... :(... but dense if A has dense columns

$$\implies$$
 We now focus on solving $(A \ominus A^T) \Delta y = \xi$

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Cholesky factorization							

We want to solve

$$\underbrace{(A\Theta A^T)}_{S} \Delta y = \xi$$

 ${\cal S}$ is symmetric positive definite, we can compute its ${\rm Cholesky}\ {\rm factorization}$

$$S = L \times L^T$$

where L is lower triangular with positive diagonal.

André Cholesky (X1895)

Available libraries: SuiteSparse, MUMPS, Pardiso, etc.

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Cholesky factorization							

One dense column in $A \Longrightarrow A\Theta A^T$ is fully dense

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Cholesky factori	zation				

Cholesky factor L has more non-zeros than $S \longrightarrow$ fill-in

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Wrap-up					

Linear algebra in IPMs

Newton system \longrightarrow Normal equations \longrightarrow Cholesky

- :) Numerically stable, parallelizable
- :) Readily available implementations
- :(Can consume a lot of memory

Other options:

- Exploit structure in A
- Iterative methods (e.g. conjugate gradient)

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Hands-on: going through a barrier log

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Conclusion						

Takeaway:

- Polynomial complexity, efficient in practice
- Robust behaviour: 20 30 iterations, regardless of problem size
- Costly linear algebra, but well-suited to parallelism

Ongoing research:

- Warm-start [Gondzio and Gonzalez-Brevis, 2015], [Engau and Anjos, 2017]
- Mixed Integer Programming
- Parallelization [Gondzio and Grothey, 2009]

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Questions						

Questions?

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Non-Linear Programming							

(Convex) Quadratic Program:

$$\begin{array}{ll} (QP) & \min_{\mathbf{x}} & \frac{1}{2}\mathbf{x}^{T}Q\mathbf{x} + c^{T}\mathbf{x} \\ s.t. & A\mathbf{x} = b \\ \mathbf{x} \ge 0 \end{array}$$

Augmented system for QP:

$$\begin{bmatrix} -Q - \Theta^{-1} & A^{T} \\ A & 0 \end{bmatrix} \cdot \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} = \begin{bmatrix} \xi_{d} - X^{-1}\xi_{xs} \\ \xi_{p} \end{bmatrix}$$

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Non-Linear Programming							

(Convex) Non-Linear Program:

$$\begin{array}{ll} NLP) & \min_{\mathbf{x}} & f(\mathbf{x}) \\ & s.t. & g(\mathbf{x}) \leq 0 \end{array}$$

Augmented system for NLP:

$$\begin{bmatrix} Q(\mathbf{x},\mathbf{y}) & A(\mathbf{x})^T \\ A(\mathbf{x}) & -ZY^{-1} \end{bmatrix} \cdot \begin{bmatrix} \Delta x \\ \Delta y \end{bmatrix} = \begin{bmatrix} -\nabla f(\mathbf{x}) - A(\mathbf{x})^T \mathbf{y} \\ -g(\mathbf{x}) - \mu Y^{-1}e \end{bmatrix}$$

where

$$egin{aligned} \mathcal{A}(\mathbf{x}) &=
abla g(\mathbf{x}) \ \mathcal{Q}(\mathbf{x},\mathbf{y}) &=
abla^2 f(\mathbf{x}) + \sum_{i=1}^m \mathbf{y}_i
abla^2 g(\mathbf{x}) \end{aligned}$$

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